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| **Appendix A. Means and Standard Deviations of Behavioral Game Measures by Condition** | | | | |
|  | Direct Empathy | Indirect Empathy | Control | Max/(Min) |
| Dictator Game  Contributions | 3.12  (1.93) | 3.57  (2.13) | 2.92  (2.34) | 0  (10) |
| Trust-Game 1st Mover  Contributions | 5.81  (3.06) | 6  (3.16) | 5.88  (3.35) | 0  (10) |
| Trust Game 2nd Mover  Contributions | 12.02  (6.15) | 11.86  (4.94) | 11.6  (6.49) | 0  (20) |
| N | 52 | 63 | 65 | -- |
| Mean/(SD) is displayed in Direct Empathy, Indirect Empathy, and Control columns | | | | |