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| **Appendix A. Means and Standard Deviations of Behavioral Game Measures by Condition** |
|  | Direct Empathy | Indirect Empathy | Control | Max/(Min) |
| Dictator GameContributions | 3.12(1.93) | 3.57(2.13) | 2.92(2.34) | 0(10) |
| Trust-Game 1st MoverContributions | 5.81(3.06) | 6(3.16) | 5.88(3.35) | 0(10) |
| Trust Game 2nd MoverContributions | 12.02(6.15) | 11.86(4.94) | 11.6(6.49) | 0(20) |
| N | 52 | 63 | 65 | -- |
| Mean/(SD) is displayed in Direct Empathy, Indirect Empathy, and Control columns |