S1 Figure. Landscape structures used in this study. Landscapes of about 150 fields (total area: 2x2 km²) were simulated using a T-tessellation algorithm from package RLiTe (http://kien-kieu.github.io/lite/rlite.html), with controlled number, area and shape of the fields. Numbers correspond to field indices. The effect of landscape structure was never statistically significant in our simulations.